

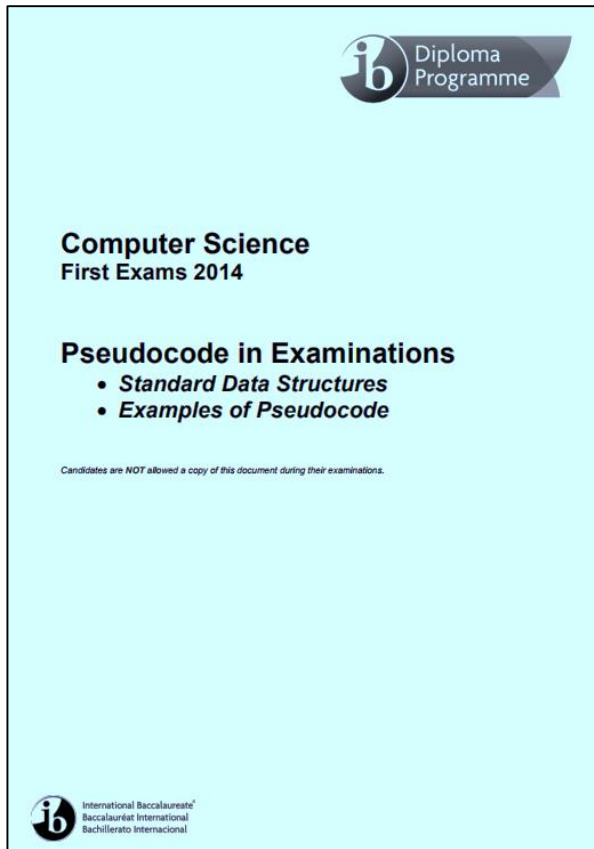


# Pseudo Code

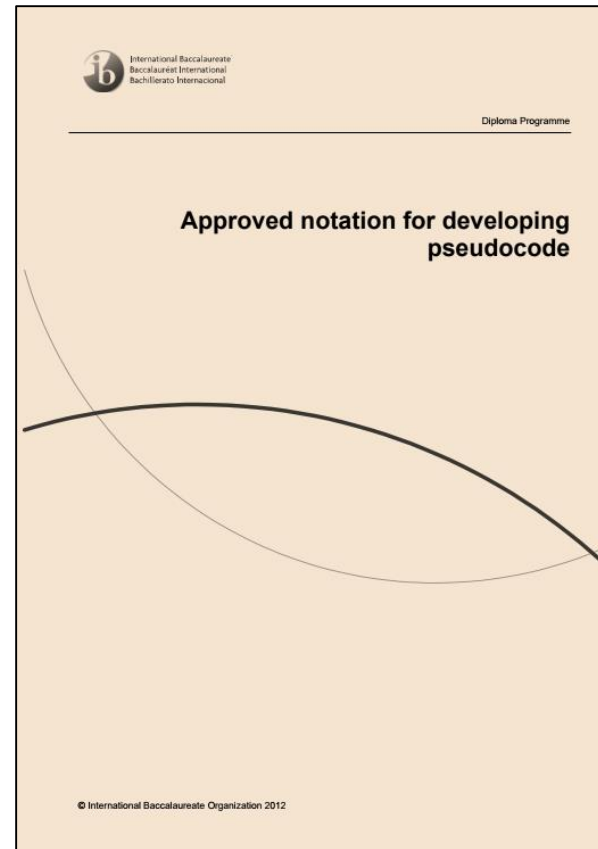
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PROGRAMMING ON PAPER FOR IB PAPER 1 EXAMS

# 2 official pseudo code guides



8 pages  
**NOT given in exam**



3 pages  
**Given in exam**

# Warning!

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Pseudo code questions are *never* as overt or obvious as the examples we discuss in these sessions.

These examples are only there to teach you the *skills* you need to answer more complex problems.

*Topics 4, 5 and 7 can include pseudo code...*





# Top pseudo code tips

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- ✓ When possible, start answering a pseudo code question at the top of a page
- ✓ Write pseudo code in pencil first and then copy into pen
- ✓ Think about the data types and associated access methods BEFORE writing anything
- ✓ Think about what control structures (especially loops) are associated with that data type
- ✓ Be sure to return or output something at the end of the problem – even if they don't ask for it!

# Basic structure of ALL pseudo code questions

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**Declarations / Initialisations**

**Control structures / Calculations**

**Output / Return**

You get marks for individual sections, not the final output.

This means you could well get 7/8 even if your final output is not right.

# T1: Print out contents of a linear array

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You have an array of names called `STUDENTS` that contains 20 String values.

Write an algorithm that will print out all the student names.

Hint 1:  
Use descriptive  
variable names

Hint 2:  
These values are  
both inclusive

```
1 loop POS from 0 to 19
2     output STUDENTS[POS]
3 end loop
```

## T2: Print out contents of a collection

---

You have a collection of names called SLIST that contains an unknown number of values.

Write an algorithm that will print out all the student names.



```
1 loop while SLIST.hasNext ()  
2     output SLIST.getNext ()  
3 end loop
```

## T3: Calculate min/max/average of linear array

---

You have an array of 7 integers called HORSES.

Output the minimum, maximum and average value of the values in the array.

Hint 1:  
Do declarations  
and instantiations  
here

Hint 2:  
Do control  
structures (loops)  
and calculations  
here

Hint 3:  
Output/return  
items in the order  
they are asked for  
in the questions

```
1 MAX = HORSES[0]
2 MIN = HORSES[0]
3 TOTAL = 0
4 AVERAGE = 0
5
6 loop NUM from 0 to 6
7     if HORSES[NUM] > MAX then
8         MAX = HORSES[NUM]
9     else if HORSES[NUM] < MIN then
10        MIN = HORSES[NUM]
11    end if
12    TOTAL = TOTAL + HORSES[NUM]
13 end loop
14 AVERAGE = TOTAL / HORSES.length
15
16 OUTPUT MIN
17 OUTPUT MAX
18 OUTPUT AVERAGE
```

## T4: Calculate min/max/average of a collection

---

You have collection of double values called HEIGHTS.

Output the minimum, maximum and average value of the values in the collection.

```
1 MIN = HEIGHTS.getNext()
2 MAX = MIN
3 TOTAL = 0
4 AVERAGE = 0
5 COUNT = 0
6
7 HEIGHTS.resetNext()
8 loop while HEIGHTS.hasNext()
9     TEMP = HEIGHTS.getNext()
10    if TEMP < MIN then
11        MIN = TEMP
12    else if TEMP > MAX then
13        MAX = TEMP
14    end if
15    TOTAL = TOTAL + TEMP
16    COUNT = COUNT + 1
17 end loop
18 AVERAGE = TOTAL / COUNT
19
20 output MIN
21 output MAX
22 output AVERAGE
```

Remember the 5 access methods for collections:

- `.getNext()`
- `.resetNext()`
- `.addItem()`
- `.isEmpty()`
- `.hasNext()`

## T5: Find a value in an array

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You have a char array of 26 letters called ALPHA containing all the letters of the English alphabet. There are no duplicate letters.

Return the location (index) of the letter 'C'.

```
1 LOCATION = -1
2
3 loop COUNT from 0 to 25
4     if ALPHA[COUNT] == 'c' then
5         LOCATION = COUNT
6     end if
7 end loop
8
9 return LOCATION
```

Hint 1:  
In pseudo code, == can be used for int, double, char, Boolean or Strings. There is no **.equals()** method like in Java!

## T6: Find a value in a collection

---

You have a list of students called SLIST.

Search the list for a student called "Sam".

The algorithm should be as efficient as possible.



```
1 FOUND = false
2
3 loop while SLIST.hasNext() and FOUND == false
4     if SLIST.getNext() == "Sam" then
5         FOUND = true
6     end if
7 end loop
8
9 output FOUND
```

Hint 1:

When efficiency is called upon, a flagged loop that can stop early if the value is found is ALWAYS more efficient

Hint 2:

Always output/return a value, even if it is not explicitly asked for